



Neighbourhood Area Designation Notice

Section 61G of the Town and Country Planning Act 1990 (as inserted by Schedule 9 Part 1 of the Localism Act (2011)) provides a local planning authority the power to designate an area as a neighbourhood area.

Under The Neighbourhood Planning (General) Regulations 2012 Part 2 Regulation 7 a local planning authority must publish on their website, and in such other manner as they consider is likely to bring the designation to the attention of people who live, work or carry on business in the neighbourhood area;

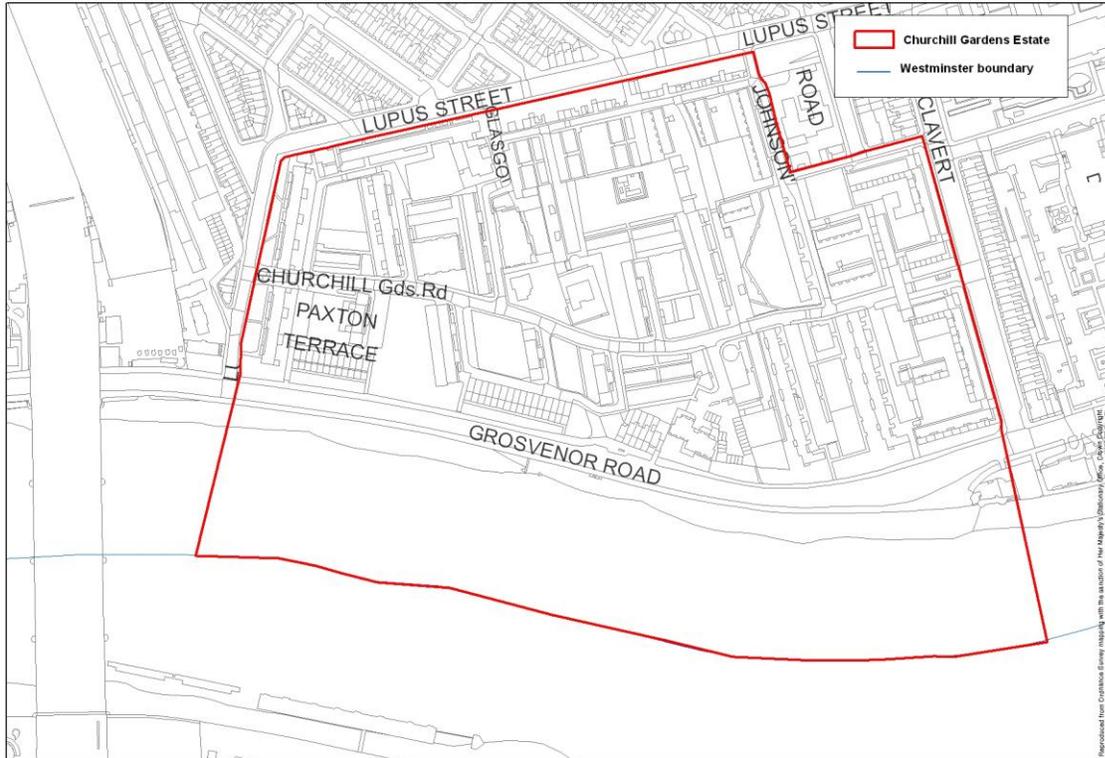
- the name of the neighbourhood area*
- a map which identifies the area; and*
- the name of the relevant body who applied for the designation.*

Neighbourhood area application

Name of neighbourhood area	Churchill Gardens Estate
Name of applicant	Churchill Gardens Residents' Panel
Representation period	18 th March to 26 th April 2013

Neighbourhood area designation

Notice is hereby given that Westminster City Council, through a decision made on 4 September 2013 by its Cabinet Member for The Built Environment, has refused the neighbourhood area (as applied for) but has designated the (revised) Churchill Gardens Estate neighbourhood area for the area including the River Thames frontage. The boundary of the area is shown edged red on the map below.



Reasons for decision:

The designated neighbourhood area reflects the area recognised as Churchill Gardens Estate which exhibits a distinct and homogenous built form and character. However the Cabinet Member has accepted the recommendation that the southern boundary is taken to the borough boundary in the middle of the River Thames. This enables coverage of both sides of Grosvenor Road within the neighbourhood, and ensures consistency with adjacent neighbourhood area applications in Pimlico and Chelsea Barracks/Belgravia. Designation as a neighbourhood business area is not considered to be applicable in this instance due to the predominance of residential uses in the area.

Rosemarie MacQueen
Strategic Director Built Environment